

Stage/Distance	7-8yds	10	12	15	18	20-21	25	35	Shots
Accelerator		2		1		2			
Five to go		2	1	2					
Pendulum		1			4				
Roundabout	2	1		2					
Showdown		2	1				2		
Smoke and Hope	2	2		1					
Speed Option	1	1		1		1		1	
Outer Limits					1	1		3	
TOTALS	5	11	2	7	5	4	2	4	40

Round targets 5' top

Rectangle (R) targets 5'6" top

			Stop			
Accelerator	10.1	10.75 (R)	15	20.1	21.1 (R)	After removing long R shots 100% of other shots (31) between 7 & 20 yds
Five to go	10.1	12	9	15	18.3	
Pendulum	18.4	18.1	10	18.1	18.4	
Roundabout	7	15.3	10	7.5	15.2	20-7=13yds
Showdown	10	10	12.1	25 (R)	25 (R)	1/2 of 13=6.5yd
Smoke and Hope	8.4 (R)	9.5 (R)	14	9.5 (R)	8.4 (R)	7+6.5 or 20-6.5=13.5yd Zero
Speed Option	10.8	20.1	35 (R)	8.3	16.5	
Outer Limits	20	35	18	35 (R)	35.2 (R)	